

Node enumeration in 3D grid with 4×4×4 blocked layout

To compute the index u of a node with grid coordinates x, y and z , we use the formula

$$u = (x \& 3) + ((y \& 3) \ll 2) + ((z \& 3) \ll 4) + (((x \gg 2) + ((y \gg 2) \cdot W_4) + ((z \gg 2) \cdot W_4 \cdot H_4)) \ll 6),$$

where $W_4 = \lfloor W/4 \rfloor$, $H_4 = \lfloor H/4 \rfloor$, W is the width and H is the height of the padded grid.

Neighbor index computation in 8-connected 2D grid with 8×8 blocked layout

To compute the index $N_{[ox,oy]}$ of a neighbor at coordinate offset $[ox,oy]$ from the node with index u , we use the functions

$$\begin{aligned} N_{[-1, 0]}(u) &= u + (u \& 000111_b ? -1 : -57) \\ N_{[+1, 0]}(u) &= u + ((\sim u) \& 000111_b ? +1 : +57) \\ N_{[0, -1]}(u) &= u + (u \& 111000_b ? -8 : -Y_{\text{ofs}}) \\ N_{[0, +1]}(u) &= u + ((\sim u) \& 111000_b ? +8 : +Y_{\text{ofs}}) \\ N_{[-1, -1]}(u) &= u + (u \& 000111_b ? -1 : -57) + (u \& 111000_b ? -8 : -Y_{\text{ofs}}) \\ N_{[+1, -1]}(u) &= u + ((\sim u) \& 000111_b ? +1 : +57) + (u \& 111000_b ? -8 : -Y_{\text{ofs}}) \\ N_{[-1, +1]}(u) &= u + (u \& 000111_b ? -1 : -57) + ((\sim u) \& 111000_b ? +8 : +Y_{\text{ofs}}) \\ N_{[+1, +1]}(u) &= u + ((\sim u) \& 000111_b ? +1 : +57) + ((\sim u) \& 111000_b ? +8 : +Y_{\text{ofs}}), \end{aligned}$$

where $Y_{\text{ofs}} = 8 \cdot (W - 8 + 1)$ and W is the width of the padded grid.

Neighbor index computation in 6-connected 3D grid with 4×4×4 blocked layout

To compute the index $N_{[ox,oy,oz]}$ of a neighbor at coordinate offset $[ox,oy,oz]$ from the node with index u , we use the functions

$$\begin{aligned} N_{[-1,0,0]}(u) &= u \& 000011_b ? u - 1 : u - 61 \\ N_{[+1,0,0]}(u) &= (\sim u) \& 000011_b ? u + 1 : u + 61 \\ N_{[0,-1,0]}(u) &= u \& 001100_b ? u - 4 : u - Y_{\text{ofs}} \\ N_{[0,+1,0]}(u) &= (\sim u) \& 001100_b ? u + 4 : u + Y_{\text{ofs}} \\ N_{[0,0,-1]}(u) &= u \& 110000_b ? u - 16 : u - Z_{\text{ofs}} \\ N_{[0,0,+1]}(u) &= (\sim u) \& 110000_b ? u + 16 : u + Z_{\text{ofs}}, \end{aligned}$$

where $Y_{\text{ofs}} = 16 \cdot W - 12$, $Z_{\text{ofs}} = 4 \cdot W \cdot H - 48$, W is the width and H is the height of the padded grid.

Neighbor index computation in 26-connected 3D grid with 4×4×4 blocked layout

To compute the index $N_{[ox,oy,oz]}$ of a neighbor at coordinate offset $[ox,oy,oz]$ from the node with index u , we use the functions

$$\begin{aligned} N_{[-1, 0, 0]}(u) &= u + (u \& 000011_b ? -1 : -61) \\ N_{[+1, 0, 0]}(u) &= u + ((\sim u) \& 000011_b ? +1 : +61) \\ N_{[0, -1, 0]}(u) &= u + (u \& 001100_b ? -4 : -Y_{\text{ofs}}) \\ N_{[0, +1, 0]}(u) &= u + ((\sim u) \& 001100_b ? +4 : +Y_{\text{ofs}}) \\ N_{[0, 0, -1]}(u) &= u + (u \& 110000_b ? -16 : -Z_{\text{ofs}}) \\ N_{[0, 0, +1]}(u) &= u + ((\sim u) \& 110000_b ? +16 : +Z_{\text{ofs}}) \\ N_{[-1, -1, 0]}(u) &= u + (u \& 000011_b ? -1 : -61) + (u \& 001100_b ? -4 : -Y_{\text{ofs}}) \\ N_{[+1, -1, 0]}(u) &= u + ((\sim u) \& 000011_b ? +1 : +61) + (u \& 001100_b ? -4 : -Y_{\text{ofs}}) \\ N_{[-1, +1, 0]}(u) &= u + (u \& 000011_b ? -1 : -61) + ((\sim u) \& 001100_b ? +4 : +Y_{\text{ofs}}) \\ N_{[+1, +1, 0]}(u) &= u + ((\sim u) \& 000011_b ? +1 : +61) + ((\sim u) \& 001100_b ? +4 : +Y_{\text{ofs}}) \\ N_{[0, -1, -1]}(u) &= u + (u \& 001100_b ? -4 : -Y_{\text{ofs}}) + (u \& 110000_b ? -16 : -Z_{\text{ofs}}) \\ N_{[0, +1, -1]}(u) &= u + ((\sim u) \& 001100_b ? +4 : +Y_{\text{ofs}}) + (u \& 110000_b ? -16 : -Z_{\text{ofs}}) \\ N_{[0, -1, +1]}(u) &= u + (u \& 001100_b ? -4 : -Y_{\text{ofs}}) + ((\sim u) \& 110000_b ? +16 : +Z_{\text{ofs}}) \\ N_{[0, +1, +1]}(u) &= u + ((\sim u) \& 001100_b ? +4 : +Y_{\text{ofs}}) + ((\sim u) \& 110000_b ? +16 : +Z_{\text{ofs}}) \\ N_{[-1, 0, -1]}(u) &= u + (u \& 000011_b ? -1 : -61) + (u \& 110000_b ? -16 : -Z_{\text{ofs}}) \\ N_{[-1, 0, +1]}(u) &= u + (u \& 000011_b ? -1 : -61) + ((\sim u) \& 110000_b ? +16 : +Z_{\text{ofs}}) \\ N_{[+1, 0, -1]}(u) &= u + ((\sim u) \& 000011_b ? +1 : +61) + (u \& 110000_b ? -16 : -Z_{\text{ofs}}) \\ N_{[+1, 0, +1]}(u) &= u + ((\sim u) \& 000011_b ? +1 : +61) + ((\sim u) \& 110000_b ? +16 : +Z_{\text{ofs}}) \\ N_{[-1, -1, -1]}(u) &= u + (u \& 000011_b ? -1 : -61) + (u \& 001100_b ? -4 : -Y_{\text{ofs}}) + (u \& 110000_b ? -16 : -Z_{\text{ofs}}) \\ N_{[+1, -1, -1]}(u) &= u + ((\sim u) \& 000011_b ? +1 : +61) + (u \& 001100_b ? -4 : -Y_{\text{ofs}}) + (u \& 110000_b ? -16 : -Z_{\text{ofs}}) \\ N_{[-1, +1, -1]}(u) &= u + (u \& 000011_b ? -1 : -61) + ((\sim u) \& 001100_b ? +4 : +Y_{\text{ofs}}) + (u \& 110000_b ? -16 : -Z_{\text{ofs}}) \\ N_{[+1, +1, -1]}(u) &= u + ((\sim u) \& 000011_b ? +1 : +61) + ((\sim u) \& 001100_b ? +4 : +Y_{\text{ofs}}) + (u \& 110000_b ? -16 : -Z_{\text{ofs}}) \\ N_{[-1, -1, +1]}(u) &= u + (u \& 000011_b ? -1 : -61) + (u \& 001100_b ? -4 : -Y_{\text{ofs}}) + ((\sim u) \& 110000_b ? +16 : +Z_{\text{ofs}}) \\ N_{[+1, -1, +1]}(u) &= u + ((\sim u) \& 000011_b ? +1 : +61) + (u \& 001100_b ? -4 : -Y_{\text{ofs}}) + ((\sim u) \& 110000_b ? +16 : +Z_{\text{ofs}}) \\ N_{[-1, +1, +1]}(u) &= u + (u \& 000011_b ? -1 : -61) + ((\sim u) \& 001100_b ? +4 : +Y_{\text{ofs}}) + ((\sim u) \& 110000_b ? +16 : +Z_{\text{ofs}}) \\ N_{[+1, +1, +1]}(u) &= u + ((\sim u) \& 000011_b ? +1 : +61) + ((\sim u) \& 001100_b ? +4 : +Y_{\text{ofs}}) + ((\sim u) \& 110000_b ? +16 : +Z_{\text{ofs}}), \end{aligned}$$

where $Y_{\text{ofs}} = 16 \cdot W - 12$, $Z_{\text{ofs}} = 4 \cdot W \cdot H - 48$, W is the width and H is the height of the padded grid.